

Gaming Hybrid Warfare

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History of Wargaming Project

Hybrid warfare is a military strategy which blends

- conventional warfare
- political warfare
- irregular warfare
- cyberwarfare
- other influencing methods, e.g. as fake news, diplomacy, lawfare and foreign electoral intervention.

Hybrid warfare been around a long time

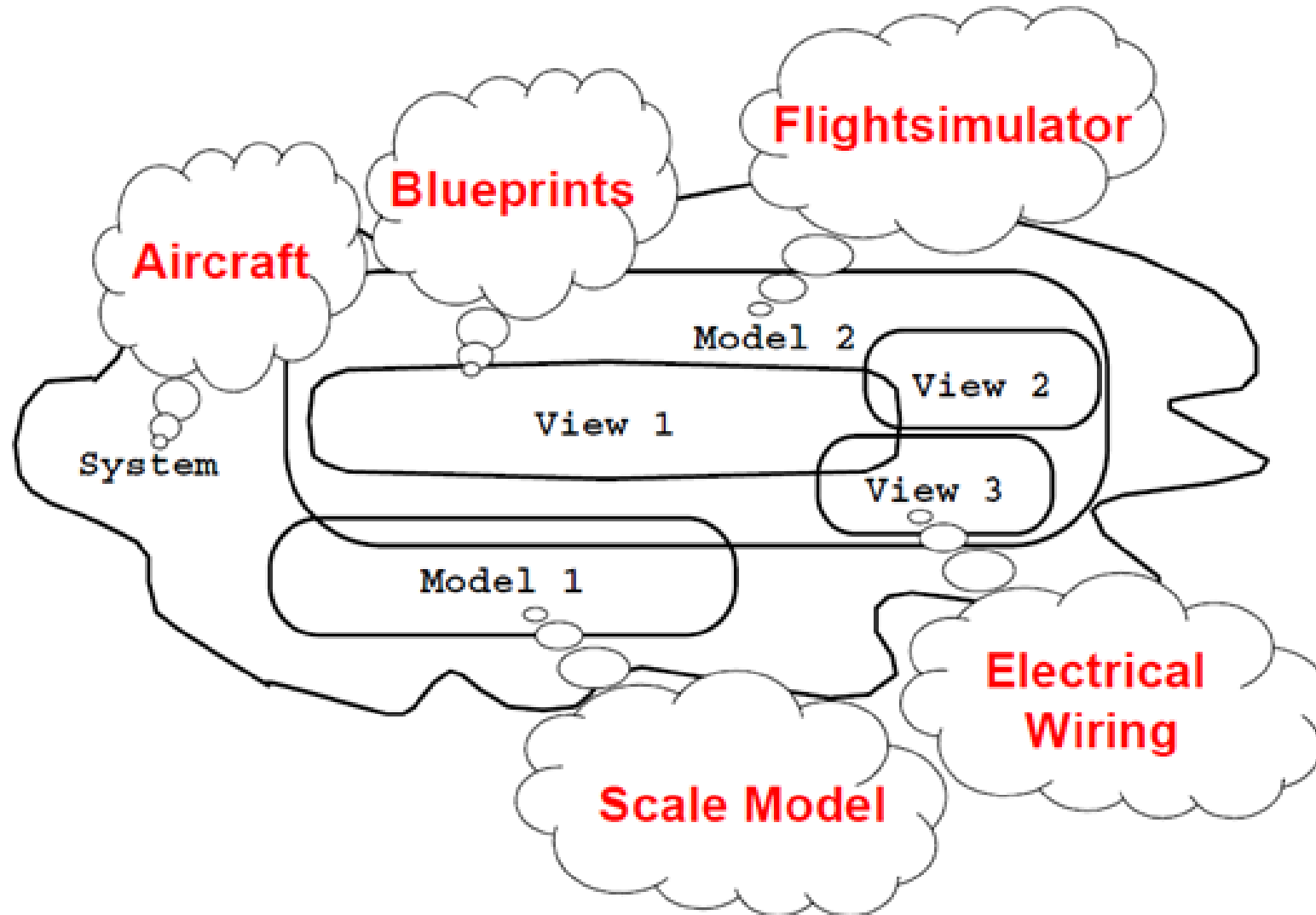
- E.g. Spain v England 16th/ 17th centuries
- Prize = world domination
- Spain plan invade England with Armada
- England threat to Spanish income from Americas
- Propaganda to warn private ship owners from sailing to Americas

Presenters selected as
they have something to say about gaming hybrid warfare

Chair summary

- So you want to understand hybrid conflict?
- Read a book
- Attend a conference
- Seminars to discuss books and conferences
- Design and play multiple types of wargames

Multiview of wargaming- tools to produce different views



Multiview of Wargaming

- One type of game is not sufficient to model a confrontation
- Roleplaying- immersing players in an story experience
- Leadership: focused on simplified decision making
- Analyst: focused on modelling the real operation
- Etc.
- Book on wargaming hybrid operations