

Day 1: Tuesday 5 September 2017

Time	Event	Chair/Speakers	Remarks
0900 - 0930	Arrivals and coffee – KCL Strand Entrance		Collect security badge
0930 - 0940	Welcome and introduction – Lucas Lecture Theatre	Maj Tom Mouat, SO2 Modelling and Simulation UK Defence Academy	
0940 - 1020	Wargaming 101 – Lucas Lecture Theatre	Maj Tom Mouat	Simultaneous
0940 - 1020	Megagame 202: Designing the megagame – K4U.04 (4 th floor)	Jim Wallman, Past Perspectives, and Prof Rex Brynen, McGill University	
1040 - 1300	Megagame Dire Straits: A megagame designed by Jim Wallman and Rex Brynen to explore a potential crisis involving China, Taiwan, and beyond – K4U.12 and K4U.04 (4 th floor) Drinks 1020 – K3.18, K-2.23 and K-2.25 (outside Lucas) Drinks 1200 – K4U.12 (UN room)	Jim Wallman and Prof Rex Brynen Jerry Elsmore Rob Cooper Bob Cordery Jon Casey	Active learning experience
1300 - 1400	Lunch – Terrace Cafe		Working buffet lunch – the game goes on!
1400 - 1645	Megagame – K4U.12 and K4U.04 Dire Straits Drinks 1645 – K3.18, K-2.23 and K-2.25	Jim Wallman and Prof Rex Brynen Jerry Elsmore Rob Cooper Bob Cordery Jon Casey	Active learning experience
1710 - 1800	Megagame After Action Review – Lucas Lecture Theatre	Jim Wallman and Rex Brynen	
1800	Buffet supper – Terrace Cafe		Cash bar
1830 -	Informal games session – K4U.12 and K4U.04 Bring a game, find a table – and play		No central organisation

Day 2: Wednesday 6 September 2017

Time	Event	Chair/Speakers	Remarks
0830 - 0900	Arrivals and coffee – KCL Strand Entrance		Fire Alarm Test 0900
0900 - 0915	Welcome and introduction to Connections UK – Lucas Lecture Theatre	Prof Phil Sabin, Maj Tom Mouat and Graham Longley-Brown	
0915 - 1030	Plenary 1: UK military Tri-Service wargaming – Lucas Lecture Theatre Tea and coffee 1030 -1100 – K3.18, K-2.23 and K-2.25	Chair: Howard Body, Dstl Colin Bell - AWC wargaming Ed Oates - RN wargaming Matt Payne - MWC wargaming Nigel Jordan-Barber - SJFHQ wargaming	15 minutes per speaker then 15 minutes Q&A
1100 - 1215	Plenary 2: US and UK military and Foreign & Commonwealth Office wargaming initiatives – Lucas Lecture Theatre	Chair: Colin Marston, Dstl Cdr Phil Pournelle – ongoing US initiatives Matt Caffrey – long-term wargaming lessons learned Owen Elliot - FCO wargaming Development, Concepts and Doctrine Centre speaker TBC – <i>The Defence Wargaming Handbook</i>	15 minutes per speaker then 15 minutes Q&A
1220 - 1250	Key note address – Lucas Lecture Theatre	Senior representative from MOD Main Building	20 minutes then 10 minutes Q&A
1250 - 1300	Games Fair Introduction – Lucas Lecture Theatre	Prof Phil Sabin	Games signed up to pre-conference
1300 - 1400	Lunch – Terrace Cafe	Set up games	Working Lunch
1430 - 1700	Games Fair Session 1 - K4U.12 and K4U.04 Tea and coffee 1600 – K4U.12		Games signed up to pre-conference
1700 - 1800	Plenary 3: Broad perspectives – Lucas Lecture Theatre	Charles Vasey - Current design ideas in hobby gaming Paul Strong, Dstl – The Western Approaches Tactical Unit; a British wargaming exemplar	
1800 - 1900	Supper – Terrace Cafe		Buffet with cash bar (until 2000)
1900 - 2200	Games Fair Session 2 - K4U.12 and K4U.04		Games signed up to pre-conference

Day 3: Thursday 7 September 2017

Time	Event	Chair/Speakers	Remarks
0845 - 0900	Arrivals and coffee – KCL Strand Entrance		
0900 - 1000	Plenary 4: Wargaming in education – Lucas Lecture Theatre	Chair: Prof Phil Sabin Mauro Faina Prof Richard Barbrook, University of Westminster Paul Howarth, Story Living Games	15 minutes per speaker then 15 minutes Q&A
1000 - 1045	Plenary 5: Simulating the intangible – Lucas Lecture Theatre Drinks 1045 – 1115 – K3.18, K-2.23 and K-2.25	Chair: Dr Aggie Hirst, KCL Rob Burks (US Naval Postgraduate School) – Modelling Human Terrain Maj Tom Mouat and Anja van der Hulst (Netherlands TNO) – Matrix and Seminar Games	15 minutes per presentation then 15 minutes Q&A
1115 - 1230	Plenary 6: Wargame design and analysis – Lucas Lecture Theatre	Chair: Brian Train Jim Wallman and Rex Brynen – The Megagame Erik Nordstrand (Swedish FOI) – Swedish Wargaming Ivanka Barzashka – Missile Defence Wargame	15 minutes per presentation then 15 minutes Q&A
1230 – 1330	Lunch – Terrace Cafe		Buffet
1330 - 1345	Breakout introduction – Lucas Lecture Theatre The intention is to take one or more topical subjects and develop several nascent approaches that tackle the issues at different levels (e.g. tactical or operational) using varied wargaming techniques	Chair: Maj Tom Mouat Groups, facilitators and locations TBC	Topics to be chosen from MOD Strategic Trends Programme Future Operating Environment 2035
1345 - 1500	Breakout Drinks 1500 – K3.18, K-2.23 and K-2.25	Facilitated syndicates	
1515 - 1615	Breakout back briefs and discussion	Chair: TBC	
1615 - 1630	Closing remarks	Prof Phil Sabin/Graham Longley-Brown	