

## Connections UK 2014 Programme 2 - 4 September 2014

### Day 1: Tuesday 2 September 2014

Time	Event	Chair/Speakers	Remarks
1300 - 1325	Arrivals and drinks – KCL Great Hall Foyer		
1330 - 1645	<b>Wargaming 101</b>  Drinks 1645 – Great Hall Foyer	Maj Tom Mouat, SO2 Modelling and Simulation, UK Defence Academy Jim Wallman, Past Perspectives	Pre-reading pack available on the web site.  1. How to design and execute a wargame. 2. Wargame design types. 3. Hands-on game. 4. After Action Review.
1700 - 1900	<b>Hands-on wargame experience</b>	Jim Wallman, Past Perspectives	Active learning experience
1900	Buffet supper - Terrace		

**Day 2: Wednesday 3 September 2014**

Time	Event	Chair/Speakers	Remarks
0820 - 0855	Arrivals and drinks – KCL Great Hall Foyer		
0900 - 0910	Welcome and introductions	Professor Phil Sabin, KCL/Graham Longley-Brown	
0910 - 1050	<b>Plenary 1 – How the British Army uses wargaming</b>  Drinks 1050 - Great Hall Foyer	Chair: General Andrew Sharpe Maj Mark Nooney, RMAS, representing Gen Skeates Maj Marcus Myles, Directorate of Land Warfare Lt Col Ivor Gardiner, CO 1 R IRISH Tony Hopkin, Dstl	15 minutes per speaker (Ivor 25, including COTS games), then 30 minute Q&A
1110 - 1115	Games Fair brief	James Bennett, KCL	
1115 - 1230	<b>Icebreaker – Kriegsspiel 1914</b> ‘hands-on’ wargame	Professor Phil Sabin	WW1 commemoration
1115 - 1230	Concurrent event: <b>wargaming requirements in Defence working group</b>	Chair: Lt Col Ivor Gardiner	Attendees invited individually
1230 - 1330	Buffet lunch - Terrace		Sign up for Games Fair
1300 - 1325	Concurrent event: introduction to <b>The History of Wargaming/On Wargaming</b>	Matt Caffrey, US Air Force Material Command	Optional talk
1330 - 1430	<b>Plenary 2 – What is business wargaming and how is it used?</b>	Chair: Jeremy Smith, Cranfield University (Defence Academy) Dr Arnoud Franken, Cranfield University (Main Site) Dr Sara Ulrich, Deloitte	20 minutes per speaker, then Q&A (including Hans Steensma)
1430 - 1515	<b>Breakout 1 – What can defence and non-defence wargamers learn from one another’s approaches?</b>		Syndicates
1515 - 1615	<b>Breakout 1 back-briefs and discussion</b> Drinks 1615 - Great Hall Foyer	Chair: Professor Rex Brynen, McGill University	Top 3 points per syndicate: max 5 minutes
1630 - 1730	<b>Plenary 3 – How do other militaries use wargaming?</b>	Chair: Matt Caffrey Erik Nordstrand, Swedish Defence Research Agency and Johan Elg, Swedish Defence College Lt Col Sébastien de Peyret, French Army Centre for Force Employment Doctrine Stephen Downes-Martin, US Naval War College	15 minute per speaker, then Q&A
1740 - 1830	<b>Key note address</b>	Col Dave Schroeder, wargame publisher and author of <i>Business in the Trenches</i>	
1830 - 1930	Buffet supper - Terrace		
1930 -	<b>Games Fair</b>		Signed up to during lunch
1930 - 2030	<b>The History of Wargaming/On Wargaming</b>	Matt Caffrey	More detail than lunch

**Day 3: Thursday 4 September 2014**

Time	Event	Chair/Speakers	Remarks
0830 - 0855	Arrivals and drinks – KCL Great Hall Foyer		
0900 - 0930	<b>Plenary 4 – Wargaming approaches used in Defence: Seminar wargames</b>	Chair: Erik Nordstrand Dr Katherine Banko, Canadian Army Land Warfare Center – Seminar (Course of Action) Wargames	20 minutes then 10 minutes Q&A
0930 - 1130	<b>Business wargaming workshop/example</b>  Drinks 1130 – Great Hall Foyer	Hans Steensma, Military Formats in Business	Syndicates
1200 - 1240	<b>Plenary 5 – Wargaming approaches used in Defence: Manual wargames</b>	Chair: Graham Longley-Brown Paul Strong, Dstl – Manual approaches to wargaming within Dstl Wim-Peter Huijsman, Netherlands Organisation for Applied Scientific Research (TNO) – Wargaming within TNO	15 minutes per speaker then 10 minutes Q&A
1240 - 1330	Buffet lunch - Terrace		
1330 - 1430	<b>Plenary 6 – Wargaming approaches used in Defence: Computer simulation</b>	Chair: Dr Peter Perla, US Center for Naval Analyses Paul Pearce, Dstl – Evolution of analytical and experimental wargaming used by Dstl Maj Tom Mouat, SO2 Modelling and Simulation UK Defence Academy – Computer simulations	20 minutes per speaker, then 20 minute Q&A with all presenters from the morning
1430 - 1530	<b>Breakout 2 – The future direction of wargaming</b>  Drinks 1530 – Great Hall Foyer		Syndicates
1545 - 1630	<b>Breakout 2 discussion</b>	Chair: Professor Phil Sabin	Top 3 points per syndicate: max 5 minutes
1630 - 1645	Closing remarks	Professor Phil Sabin/Graham Longley-Brown	