

NEW DOVER PATROL

Plenary Wargame

After Action Review

NEW DOVER PATROL

Plenary Wargame

What was supposed to happen?

- **Freedonian Plan**
- **Silvanian Plan**
- **UKIPM Plan**

10 9 8 7 6 5 4 3 2 1

1 2 3 4 5 6 7 8 9 10

LOSE!



New Dover Patrol

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What actually Happened?

- [\(Link to Turns files\).](#)

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Plenary Wargame

Observations?

- **Aim**
 - **Benefits**
 - **Issues**
 - **Recommendations**
- **Planning.**
- **Decision making.**
- **Communication.**
- **Allocation of Resources.**

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Player Observations:

- **Freedonian Commander**
- **Silvanian Commender**
- **UKIPM Commander**

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Value as a Game Example?

- **What was good?**
- **What could have been better?**
- **Ideas for future games?**